

# Curriculum Vitae

## Lee Lanier

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### EDUCATION:

M.A. 2004 Visual Arts San Francisco Institute of Architecture  
B.F.A. 1989 Motion Picture Production Wright State University

### PROFESSIONAL EXPERIENCE:

2004- Present Director  
Dam Short Film Festival, Boulder City, NV

2002- Present Instructor, Media Arts & Animation  
Art Institute of Las Vegas

1998- Present Director  
BeezeBug Bit, LLC, Boulder City, NV

2002- 2003 Instructor, Animation & Visual Effects  
Academy of Art University, San Francisco

2001- 2002 Instructor, Film/Television  
De Anza College, Cupertino, CA

1996- 2000 Senior Animator  
Pacific Data Images / Dreamworks, Palo Alto, CA

1994- 1996 Visual Effects Animator / Digital Artist,  
Buena Vista Visual Effects, Walt Disney Studios, Burbank, CA

1989- 1994 Script Supervisor  
Freelance, Los Angeles, CA

### SELECTED AWARDS:

2007 Douglas Trumbull Award, Science Fiction Short Film Festival  
2005 Best Animated Horror Short, Scremfest L.A.  
2004 Best Animated Film, Memphis International Film Festival  
2002 New Independent Talent Action Award, Imagina  
1999 Director's Choice, Black Maria Film & Video Festival  
1998 Mike Gribble Award, Ottawa International Animation Festival

## **SELECTED FILM FESTIVALS:**

2007 Cinequest Film Festival  
2006 Phoenix Film Festival  
2005 Fantasia International Film Festival  
2004 Anima Mundi  
2004 Seattle International Film Festival  
2004 Imagina  
2003 Palm Springs International Festival of Short Films  
2001 Annecy  
2001 Sundance Film Festival  
1999 Aspen Shortsfest

## **SELECTED GROUP EXHIBITIONS:**

2004 *El Dia de Muertos Films*, Indianapolis Museum of Art  
2004 *Microcinema: Hollyweird*, Minna Gallery, San Francisco  
2002 *Microcinema: All Men's Edition*, Biblioteca de Mexico, Mexico City  
2001 *First Night Short Films Festival*, Museum of Fine Arts, Boston  
1999 *Black Mariah Film & Video Festival*, Smithsonian Institution, Washington D.C.

## **SELECTED BIBLIOGRAPHY:**

Staff, "In the Hub," US Airways Magazine, Feb. 2007, 97.  
Kristen Peterson, "Boulder City Offers Plenty for Movie Fans," Las Vegas Sun, Feb. 8, 2007, 7.  
Gwen Castaldi, Interview, KNPR Radio, Las Vegas, Nevada, March 24, 2005.  
Carol Cling, "Boulder City Gets Short Changed," Las Vegas Review-Journal, Feb. 4, 2005, 46.  
Staff, "Day Off The Dead", Markee, September 2004, 16.  
Karen E. Kippen, "He Lives an Animated Life," The Decatur Daily, February 28, 1999, C1-C2.  
Michael Goldman, "Moonlighting on the Y2K Bug", Millimeter, April 1999, 15.  
Susan Tavernetti, "Focus," Palo Alto Weekly, February 19, 1998, 10-12.  
Staff, "Portfolio," Computer Graphics World, October 1995, 56-57.

## **PUBLICATIONS:**

Lee Lanier, "Maya professional Tips and Technique," Sybex, 2007, ISBN 0470107405  
Lee Lanier, "Advanced Maya Texturing and Lighting," Sybex, 2006, ISBN 047179404X  
Lee Lanier, "Sketches of Slamdance," San Francisco Chronicle, February 1, 1999, E1-E3.  
Lee Lanier, "Work-in-Progress," Alias Assistant, Winter, 1996, 18-19.

## **GUEST PANELIST / LECTURER / SPEAKER / JURIST:**

Guest Jurist: "48 Hour Film Competition", 2006, UNLV, Las Vegas  
Guest Panelist: "Indie Seminar on Short Films" Screen Actors Guild Foundation, 2005, L.A.  
Guest Speaker: Silicon Valley ACM SIGGRAPH, 2002, Mountain View, CA  
Guest Jurist: "Light" 3D Graphic Competition, 2001, www.render.ru

## **PROFESSIONAL MEMBERSHIPS:**

ASIFA-Hollywood    ACM SIGGRAPH